

**Your Goal:** Get four of your ducks in a straight line.

**To Play:**



Players alternate turns—decide which player will move first. One player controls the 6 orange ducks and the other player controls the 6 green ducks. Place an orange duck over each orange inner tube and a green duck over each green inner tube.



## Moves Allowed/Not Allowed:

- Ducks can move any number of spaces as long as they are in a straight line and no other ducks are in the way.
- Ducks cannot jump over one another.
- A duck cannot push another duck off an occupied space.
- Once the game begins, the spaces covered by inner tubes are considered normal spaces and can be used by any player on any legal move.
- The first player to get 4 ducks in a straight line in any direction WINS!

On a turn, a player can move one duck in any direction horizontally, vertically or diagonally.